

Coed Kickball Team Registration Form 2025

FEE PAYMENT/REGISTRATION DEADLINE: Sunday, August 3, 2025

TEAM FEE \$250.00

SEASON BEGINS Wednesday, August 20, 2025



TEAM NAME: _____

MANAGER'S NAME: _____

CELL PHONE: _____

EMAIL ADDRESS: _____

CHOOSE LEAGUE EITHER WEDNESDAY EVENINGS OR THURSDAY EVENINGS.
ON THE SCALE PROVIDED, RANK YOUR TEAM.

(1= HIGHLY SKILLED, 2= AVERAGE SKILLED, 3= LESS EXPERIENCED.)

***WEDNESDAY EVENINGS (Game times are tentatively 6:00 pm, 7:05 pm, 8:10 pm and 9:15 pm)**

1 2 3

***THURSDAY EVENINGS (Game times are tentatively 6:00 pm, 7:05 pm, 8:10 pm and 9:15 pm)**

1 2 3

*Only 24 teams will be accepted per weekday evening

NOTE: The division you select for your team does not guarantee a level of league play. It merely gives league officials an indication of the level at which you feel your team will be the most competitive.

When registration is submitted, team managers will receive an email from Team Sideline with instructions on how to roster team players.

The CRLA and Casper Recreation Center reserves all rights to make any rule/ disciplinary determination upon any rule not covered below; this includes but does not limit us to defaulting to the World Kickball Association or alternate City League Rulebook in which precedent has been set for a rule determination.

GENERAL INFORMATION:

1. The Casper Recreation Division, 1801 E 4th, (307) 235-8383, will distribute all league information. All inquiries relating to fees, rosters, changes to rosters and scheduling should be directed to this address during normal business hours - Monday through Friday, 8:00 a.m. to 5:00 p.m. League information, schedules and standings are maintained and accessible at www.teamsideline.com/casperwy.
2. League Fee: \$250.00 per team. (Minimum 9 players/maximum 20 players.) Checks should be made payable to the **City of Casper** or **Casper Recreation Center**.
3. Team Rosters: **All Roster/Liability Release Forms will be completed online at www.teamsideline.com/casperwy. Team managers will need names and email addresses from players to successfully add to team rosters.** Once the team manager adds a player with email to their roster, the player will receive an email to enroll on the team. Players will also complete the liability release form during enrollment online. It is the team manager's responsibility to ensure their players are rostered. Individuals must have personal email addresses in order to enroll on the team after receiving an email from their captain. Individuals are not permitted to use the same email (i.e. married couples, parents/children) because the software won't allow duplicate emails to enroll.
4. Teams **MUST** have a roster upon their first regular season game and may make additions to their rosters until the last Friday of the regular season. The last Friday of the regular season is the roster deadline. Teams will not be permitted to make additions after this point as they will be locked. At any point, a team must have the minimum number of players on their roster that is required for a team to participate in the league (i.e.: A basketball team must have 4 players on their roster). Throughout any point of the season, a team (and only the team scheduled to play them that night) may call for a roster check of their opponent. In this instance, the check must be requested and completed before the beginning of the game. If any dispute of an illegal player comes after the beginning of the game, it will **NOT** be investigated and the game will proceed. When a roster check is requested, staff will conduct the roster check utilizing the public end of the Teamsideline website portal. If a player not rostered on a team is found before the game begins, the player will be asked to leave. In certain circumstances, a team may be allowed a drop or addition due to injury or alternate reason. These additions and drops are left at the discretion of the Recreation Department.
5. **Players may only play on and be rostered on one team. Players must be 15 years of age or older in order to participate (See Code of Conduct).***The definition of an illegal player is a player who is not on the roster of the team on the court or is on a roster for a different team.

LEAGUE PLAYING RULES:

Time Factors:

1. Game time is forfeit time! Sorry, NO EXCEPTIONS. A forfeit fee of \$50.00 will be assessed to any team that forfeits a game for any reason without notification to the Casper Recreation Center Coordinator by 12:00 noon the day of the game. This fee must be paid before that team's next scheduled game or the team will not be eligible for the season ending tournament.
2. Games will be 50 minutes or 7 innings whichever occurs first.
3. Run Rules:
 - a. 20 runs after 3 innings
 - b. 15 runs after 4 innings
 - c. 10 runs after 5 innings
4. Any game ending early due to inclement weather or other unforeseen circumstances, will be resumed at the time that the game ended if, a) the top of the 3rd inning has not been completed; or, b) the bottom the 3rd inning has not been completed and the home team is behind. If the home team is winning after the top of the 3rd inning, the game is considered complete. In case of weather cancellations while a game is being played.
5. Rainy Day Policy - In the event of threatening weather or questionable field conditions, managers will be notified through TeamSideline.com. Managers will receive immediate postponement notifications via email. ***When in doubt, assume that***

the games will be played and report to the fields. Make up dates will not necessarily be on the same day as regular league play. Managers are responsible to communicate with their team on any cancellations during the season.

Participation:

1. Teams must have 10 players on the field at once and may play with a maximum of 12 players in the lineup if there are an equal number of males and females (6 males and 6 females). If a team is playing with only 10 players, they must have an equal number of males and females or at least 4 females. Any team that forfeits a game as a result of not enough players, improper attire, or misconduct will be fined \$50.00. *The \$50.00 forfeit fee can be avoided by informing the Recreation Coordinator, (307) 235-8388, of the need to forfeit no later than 12:00 p.m. on game day.* This fee must be paid before that team's next scheduled game, or the team will not be eligible for the season ending tournament. Forfeit fees must be paid at the Casper Recreation Center, Monday-Friday, during operating hours. Additionally, any team that forfeits four (4) games during the regular season shall be declared ineligible to participate in the City Tournament. Teams experiencing extenuating circumstances and wishing for an exception to this rule may solicit the CRLA Board in writing at least one week prior to the tournament.
2. Teams must alternate genders in the lineup. If a team has only 4 females in the lineup there is an out between males.
3. Teams will not be required to play a certain number of females in the outfield or infield. Defensive alignment is at the team's discretion.
4. If a player is hurt during the game and has to come out of the game, the captain must report that the player is coming out of the game immediately. If the team doesn't have a player to place in the injured players' spot, it will not be an automatic out no matter the gender and the original player cannot return to the game.
5. If a player is ejected for unsportsmanlike conduct and the team does not have a substitute to place in the lineup than that vacant spot in the lineup will be an automatic out.
6. Innings may end on an automatic out.

Pitching, Catching and Fielding:

1. Balls must be pitched (rolled) by hand. There are no restrictions on pitching style. Balls that have extreme bounces are not allowed and will be considered an illegal pitch. The speed of the pitch must be kept at a moderate speed.
2. The pitcher must start the act of pitching within the pitching mound and have at least one foot on or directly in front of the pitching plate when releasing the ball.
3. All fielders except the pitcher must start play and remain behind the 1st – 3rd diagonal until the ball is kicked.
4. Failure to be properly positioned on defense the first time will result in a team warning to the team that caused the infraction. The team's second infraction will result in the kicker being awarded first base regardless of the outcome of the play.
5. The catcher must field behind the kicker, within or directly behind the kicking box, and may not cross home plate nor be positioned forward of the kicker before the ball is kicked. The catcher may not contact the kicker, nor be positioned so closely to the kicker as to restrict the kicking motion.

Kicking:

1. All kicks must be made by foot or leg, below the knee. Any ball touched by the foot or leg below the knee is a kick.
2. All kicks must occur: a. At or behind home plate. The kicker may step on home plate to kick, however the planted foot may be in front of or across the front edge of home plate. b. The kicker must have at least a portion of the planted foot within the kicking box during the kick. The kicker may line up outside the kicking box.
3. Bunting is **NOT** allowed.

Running Bases:

1. Stealing is not allowed. Players off the base before the ball is kicked are automatically out.
2. Runners may only run one base on an overthrow. That's one extra base per attempt at a runner. Players advancing on an overthrow are advancing at the risk of being put out.
3. The defense may throw the ball at the runner with the following guidelines (if a runner ducks to avoid throw and it hits them in the head it will be an out): Overhand throw must have a minimum of one hand on the ball at the release and may hit the runner from the back to the feet. Underhand throws (hand can't be above the waist) are only required to have one hand on the ball and players must hit runner below the waist.
4. Players that continue to hit players in the

head during the game will be a defensive ejection and will not be allowed to play on defense the remainder of the game; however, the player may still kick. Once a team receives a defensive ejection, they must play the remainder of the game a player down on defense if they don't have a sub.

4. There are no courtesy runners.

Balls and Strikes:

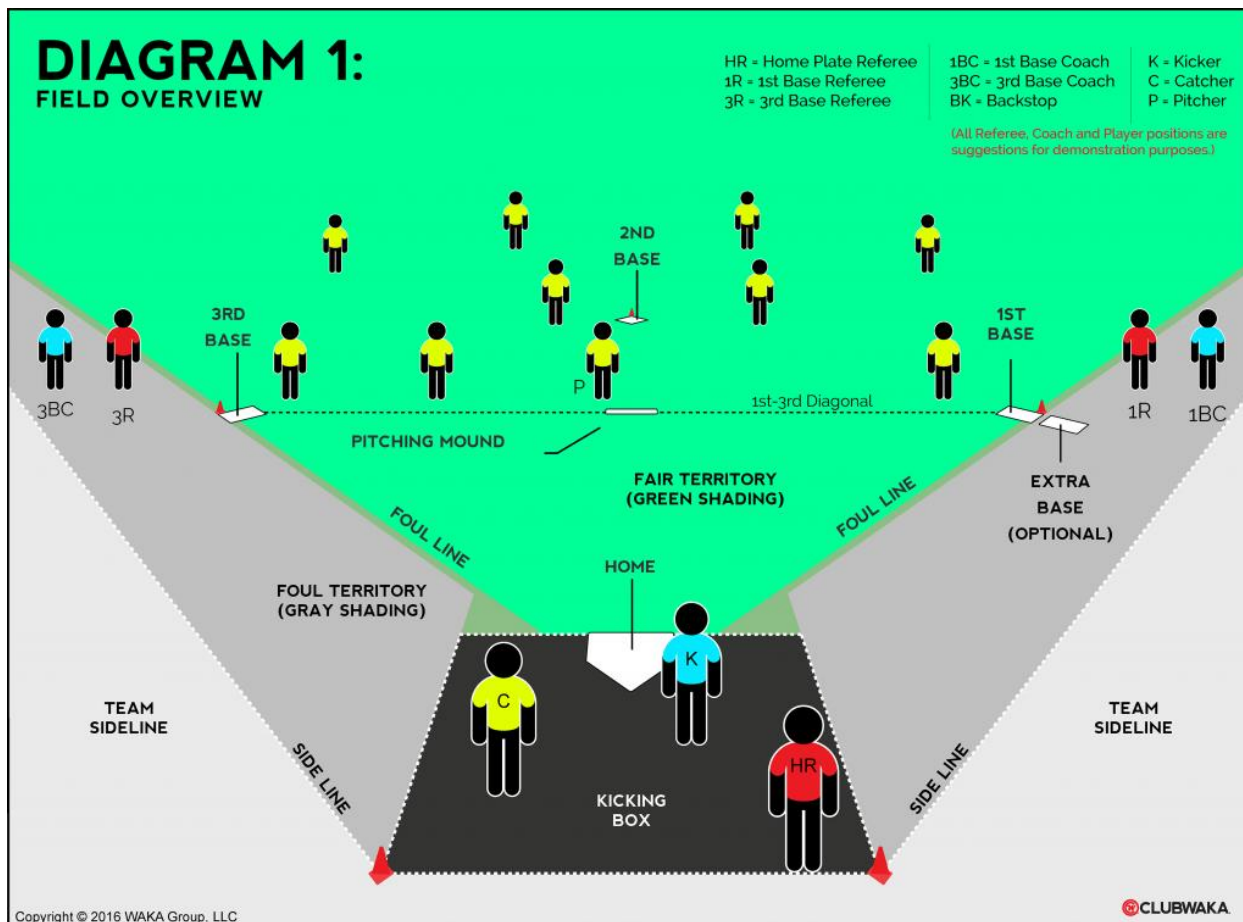
1. Kickers will come to the plate with 1 strike and 1 ball. There will be no extra foul.
2. The strike zone will be chalked line on each side of home plate. Any rolled ball not kicked that crosses that strike zone will be a called strike. If a ball doesn't cross the strike zone it will be called a ball. Strike Zone 3ft each side of home plate. 5ft long from the top of the plate.

LEAGUE STRUCTURE AND TOURNAMENT PROCEDURE

Teams are placed into divisions based as much as possible by their own choice; however, the **CRLA Board** makes the final decision. Regular season schedules consist of round robin play. All teams will qualify for the single elimination tournament at the end of the season. For tournament play, teams will be divided into divisions to make the tournament as competitive as possible. Plaques will be awarded based on the number of teams in each division for regular season as well as the post season tournament.

The following is the policy for determining league champions:

- a) Outright league champions (best winning percentage).
- b) Head to Head
- c) Head to Head Differential
- d) Total Point Differential
- e) Coin Toss



Code of Conduct

The Casper Recreational Leagues Association (CRLA) wants to ensure that games are fair, positive and enjoyable experiences for all that are involved. The CRLA expects all athletes, coaches/managers, officials/umpires and spectators to hold themselves to high standards of sportsmanship. Officials/Umpires and game management are there to help ensure fair play and provide a positive experience for everyone. Please treat all accordingly. In keeping with our mission, the CRLA expects all players, coaches, referees/umpires and spectators to maintain self-control at all times while remaining positive and showing respect for your team, opponents and officials/umpires at all times.

As a participant in CRLA Leagues, it is your responsibility to uphold and enforce the Code of Conduct including the following:

1) No player, official, spectator or participant shall at any time lay a hand upon, shove, strike, spit on or at or threaten another player, official, spectator or participant. Officials/Umpires are required to suspend the player(s) immediately from further play and report such player(s) to the Recreation Supervisor of Sports. Such player(s) must leave the facility immediately and shall remain suspended until the CRLA Board Representatives and Recreation Supervisor of Sports have considered their case.

2) No player(s) shall at any time refuse to abide by an official's decision, use obscene gestures or language, be guilty of an abusive verbal attack upon any player, official or spectator, or use unnecessary tactics including those against the body or person of an opposing player. **The "F" word will result in an automatic ejection.** Officials/Umpires are required to suspend such player(s), who must leave the facility, immediately from further play and report such player(s) to the recreation Supervisor of Sports. If during tournament play, the player(s) is not eligible to compete in the balance of the tournament. If, for any reason, the player is not ejected, Casper Recreation Staff reserves the right to enact any and all disciplinary action.

3 Teams **MUST** have a roster upon their first regular season game and may make additions to their rosters until the last Friday of the regular season. The last Friday of the regular season is the roster deadline. Teams will not be permitted to make additions after this point as they will be locked. At any point, a team must have the minimum number of players on their roster that is required for a team to participate in the league (i.e.: A basketball team must have 4 players on their roster). Throughout any point of the season, a team (and only the team (s) scheduled to play them that night) may call for a roster check of their opponent. In this instance, the check must be requested and completed before the beginning of the game. If any dispute of an illegal player comes after the beginning of the game, it will NOT be investigated, and the game will proceed. When a roster check is requested, staff will conduct the roster check utilizing the public end of the Teamsideline website portal. If a player not rostered on a team is found before the game begins, the player will be asked to leave. In certain circumstances, a team may be allowed a drop or addition due to injury or alternate reason. These additions and drops are left at the discretion of the Recreation Department.

4) An ejected player is ineligible for all CRLA sanctioned play for two games and he/she must pay the City a \$50.00 fine prior to playing again. The \$50.00 fine must be paid by 12:00 pm (noon) of the date the ejected player is eligible to rejoin the league. The \$50.00 fine and suspension will carry over to the next applicable season if it has not been paid.

5) No player(s) shall possess alcohol, drugs or be under the influence of such. Softball: No player(s) shall smoke tobacco products on the field of play (within the fences or dugout). Officials/Umpires are required to suspend such a player(s) (in case of smoking at Softball Fields only after a verbal warning) immediately from further play and report player(s) to the Recreation Supervisor of Sports.

Penalties for the above infractions will be:

MINIMUM PENALTY: Suspension for two league games, probation for the remainder of the season.

MAXIMUM PENALTY: Suspension from all CRLA sponsored events for two years and probation for the following year at the discretion of the CRLA Board of Directors and Recreation Supervisor of Sports. Suspension from all Recreation Division Sponsored facilities and programs for two or more years is at the discretion of the Recreation Manager and/or the Parks & Recreation Director.

CITY OF CASPER
CASPER RECREATION DIVISION
AND
CASPER RECREATIONAL LEAGUES ASSOCIATION

ATHLETIC LEAGUE REFUND POLICY

TEAM ENTRY FEES

Planning for athletic leagues is extensive. Not only do the facilities have to be secured for a defined length of time, but divisions have to be drawn up and the length of the season (number of games, etc.) has to be determined before the actual game scheduling begins.

Much of this is done on projection based on the number of teams from the previous year. However, the final organization and scheduling (which is the most time consuming) does not begin until the deadline for submitting team fees has passed.

If a team drops out at this point, it will affect the division draws that have already taken place. To have to re-draw divisions or to back up and have to reschedule a division is costly and time consuming.

Teams should be certain that they would have enough players before they pay their team fee. When they pay their team fee, they are making a commitment to field a team and should be held responsible for upholding that agreement.

**ONCE THE DEADLINE HAS PASSED, NO REFUNDS WILL BE GIVEN.
SORRY, NO EXCEPTIONS.**

