

# Mount Pleasant Recreation and Parks

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## MOUNT PEASANT CORNHOLE LEAGUE RULES AND LEAGUE INFORMATION

### Competitive League Information:

*Day:* Thursday Nights

*Time:* 6:30 – 8:00 p.m. Matches start 6:30pm SHARP. Some nights will have a third match added at 8:00pm.

*Dates:* Thursdays, April 23<sup>rd</sup> to June 4<sup>th</sup> (Championships on 6/11)

*Rain Day:* In the event of inclement weather and the league matches need to be cancelled, the makeup day will be the next day, Friday.

*Location:* Broadway Park Basketball Courts 2-3 and the Picnic Pavilion.

*Schedules:* Will be posted at <https://teamsideline.com/sites/MountPleasantNY/home>

### Fee:

\$180.00 per team

### Games:

- 2 games per night for each team
  - Each game is a best of 3 matches. The corn hole match shall be played until the first team of contestants reaches (or exceeds) 21 points at any time. The winning team does not need to win by 2 or more points.
- A game is a total of 45 minutes – NO LONGER – from the scheduled start time
  - All games will be capped at 45 minutes, with the exception of championship games. You will be given a 5 minute warning before end of play. At time, the frame will be allowed to be completed and the score at the end of the frame will be the final score
  - In the event that the game is tied at the end of the frame, another frame will be allowed and the result will be the final score.

\*Please note, the 45 minute rule will be enforced to allow fair and timely play for all participants.

### Scoring:

The score shall be taken after all bags have been thrown for a frame. Each team will add the score from each frame and round together to get an over-all match score.

- Subtracting scoring

*Examples:* Team A gets 3 bags on the board and Team B gets 1 bag on the board. The score for that frame would be 2 points for team A.

*Example:* If Team A and Team B each get 2 bags on the board then no team would receive a point because the bags would cancel out.
- The team who scored in the preceding frame shall pitch first in the next frame.
- After each match teams will switch sides/boards.

Points shall be given as follows:

- Three points for a bag that goes through the hole.

- One point for a bag that is on the playing surface.
  - One point for a bag that is hanging into the hole.
  - One point for a bag that is hanging off the edge but not touching the ground.
  - Zero points for a bag that is on the playing surface, but also touching the ground.
  - Zero points for a bag that is hanging off the front edge and is resting on a bag that is on the ground, unless the bag on the ground can be removed without making the hanging bag fall to the ground, then one point is given.
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- The team who wins the frame is given honors to throw first in the next frame. If both teams have the same frame score then the game score stays the same and honors (first toss of the next set) stays with the team who had it the previous frame.
  - The winner of the match is the team who reaches 21 first or has the most points at the 45-minute time limit.
  - Scores could exceed 21 points. Once a team reaches 21 points players should complete the frame and calculate score.
  - In the event of a tie, the game ends in a tie. Except for playoffs when an extra round(s) shall be played to break the tie. The winner must only win by one point for the game to end.

There are no referees – players are responsible for calling infractions of the rules as appropriate to the division of play.

- Remember you are here to have FUN and we never want to prevent anyone else from having FUN.
- Matches are played in the spirit of competitiveness and fair play. Sportsmanship is the key goal. The enjoyment of the game and the quality of the league depends on every player.
- Due to the short time slots, there are no time-outs during a match.
- It is unsportsmanlike to delay a time-limited set when you are ahead
- Unsportsmanlike behavior could result in the ejection of your team from the league permanently.

### **The Setup:**

- For outdoor play two boxes shall be set up such that their fronts face each other and their hole centers are 30 feet apart, or as much distance as the facilities allow.
- The front of the box constitutes the foot ‘foul line’.
- The two teams that have the last match of the day are responsible for handing in all corn hole equipment.
- Each team has the responsibility to clean up the area of the park that their team has congregated. Please dispose of all accumulated garbage within that area.

### **Team Size & Rosters:**

- 3 players minimum per team
- 6 players maximum per team
- Minimum of 2 players needed to start and/or continue a game (from the team’s league roster)
- Mount Pleasant Cornhole League has no roster requirements for male to female ratios.
- All players must be twenty one (21) years of age or older.

### Game Play:

- Two teams of 3-6 people shall register. Teams will form pairs amongst their players. Partners shall stand at opposite boxes on the same side, from the perspective of a third person, and face each other, so there is no advantage given to one team.
  - The home team will choose their side of the board for the first match. After that, the winning team will choose their side of the board for the next match, and so on.
- Each team shall have 4 bags of one color.
- All 8 bags begin at one end.
- The Home team has honors in round one.
- One of the partners on the team who has honors shall begin play by throwing a bag at the opposite box.
- A player may throw from anywhere behind the foot foul line.
- Matches continue by alternating throws between the two opposing teams until all 8 bags have been thrown.
- If a bag hits the ground then bounces up onto the board, that bag shall be taken off the playing surface.
- The next frame starts when the other player on the team, which has honors, throws their first bag.
- The horn will sound with 5 minutes left to go in all matches. At the end of regulation time, when the horn sounds, the teams playing are allowed to finish out the round.
- **The same 2 players from a team must play the entire match to 21, no subs until after a match is complete. Remember 1 game consists of best 2 out of 3 matches so there are opportunities for more than 2 members of a team to get playing time.**

### Fouls:

A foul occurs when any of the following happens:

- A player's foot goes past the foot foul line, termed a foot foul.
- A player goes out of turn.
- The player who caused the foul loses the throw when the foul occurred and the bag shall be removed if it landed on the playing surface and any other bags on a board that were moved should be put back as close as possible to the way they were before the foul occurred.

### Forfeit:

- A team shall be dropped from the league after their second forfeit night (no refunds). Games scheduled for dropped teams shall stand as played. The remainder of the games shall count as wins for the opposing teams.
- A team needs 2 individuals to play. If there are not 2 individuals ready to play after the 5 minute grace period then that game will count as a forfeit.
- A team that is suspended from the league may also be suspended for the following season; this will be at the discretion of the League Director.

Recreation and Parks staff have the final say on all rule interpretations and rulings. Recreation and Parks staff reserves the full right to adjust the rules at any time to help ensure the best possible game experience. All decisions are non-contestable.