



# 2025 EGYB Summer Baseball Program

Playing age is determined by the age the player will be on April 30, 2026.

(A players age may not align with their current age. For example, a current 8 year old who turns 9 before April 30, 2026 will be assigned to the 10U division. The purpose of the Summerball program is to prepare players for the level of play they will play in the Spring 2026 season.)

## <u>GENERAL Rules and information:</u> (These shall be the playing rules for all divisions unless otherwise noted in the Division Specific Rules).

- Must bat entire roster
- No player can sit more than 2 innings
- Both teams are responsible for field prep before and after games
  - o Field drags must be kept at least 2 feet away from any grass line
  - o On weeknights, water down the infield grass at the conclusion of the game
  - o Pick up all trash in each dugout and bleacher areas
- No metal cleats allowed
- Runners must slide when there is a close play at the base they are advancing to. Failure to slide will result in the base runner being called out (close play is umpires judgement call)
- Only USA bats allowed
- Game balls provided
- Uniform shirt and hat provided
- 3 games per week (except in 6U Division)
- Umpire provided (except in 6U Division)
- Snackbar will be open to the extent of available volunteers.
- There are no league boundaries. All players are welcome.
- Team equipment (catcher gear, helmets, etc.) available on request
- Scorebooks issued to each team
- There are no tryouts. Players may request a certain team or coach. Others will be placed on teams

#### **DIVISION SPECIFIC RULES:**

### 12U (50'/70') Division (Ages 11 / 12)

- 6 run rule per inning (once the 6<sup>th</sup> run scores, that ½ inning is completed)
- 2 Innings max per pitcher (1 pitch to a batter constitutes an inning)
  - 4 innings per week max per pitcher
- Pinch runner allowed for catcher (last recorded out)
- Base Stealing and stealing home allowed
- Lead offs and drop 3<sup>rd</sup> strike
- Balk warnings (no advancement of runners)
- 2 Hour drop dead time limit on all games. No new inning after 1 hour 45 minutes

### 10U (46'/65') Division (Ages 9 / 10)

- 6 run rule per inning (once the 6<sup>th</sup> run scores, that ½ inning is completed)
- 2 Innings max per pitcher (1 pitch to a batter constitutes an inning)
  - 4 innings per week max per pitcher
- Pinch runner allowed for catcher (last recorded out)
- Base stealing and stealing home allowed
- Lead offs and drop 3<sup>rd</sup> strike
- Balk warnings (no advancement of runners)
- 2 Hour drop dead time limit on all games. No new inning after 1 hour 45 minutes

### 8U (43'/60') Division (Ages 7 / 8)

- 4 run rule per inning (once the 4<sup>th</sup> run scores, that ½ inning is completed)
- 2 Innings max per pitcher (1 pitch to a batter constitutes an inning)
  - 4 innings per week max per pitcher
- Pinch runner allowed for catcher (last recorded out)
- No leading off (must wait for ball to cross the plate before leading off)
- Stealing of home **NOT** allowed
- 2 Hour drop dead time limit on all games. No new inning after 1 hour 45 minutes

### <u>6U (30'/45') Coach Pitch Division (Ages 5 / 6)</u>

- 4 run rule per inning (once the 4<sup>th</sup> run scores, that ½ inning is completed)
- Coach Pitch (A coach will pitch to their own team for the entire season. Batter will receive a maximum of five (5) pitches, and then five (5) attempts with a Tee per at bat. If at the end of five (5) attempts off the tee the batter has not put the ball into fair play they will be ruled out. Additionally, while a coach is pitching, a defensive player will be placed at the pitcher position to field. There are no walks or hit batsman in this division)
- No leading off
- No Stealing of bases
- Games should last no more than 1 ½ hours. Saturday games will have a 1 hour and 45 minute drop dead time
- The use of a player in the catcher position is encouraged but not required