



# 7v7 Soccer League Rules

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## League Overview

The League Coordinator/Specialist retains the authority to modify or deviate from any 7v7 Soccer League Rules as deemed necessary in the best interests of the overall program.

### **Registration and Administration**

#### **1. League Fees:**

- a. Registration fees include online scheduling and administration, referee fees, and awards for regular season and tournament champions.
- b. League fees are \$600 which includes a \$250 non-refundable deposit fee.

#### **2. Payment Deadline:**

- a. All league fees must be paid in full upon the posted deadline date on the website. A \$250 non-refundable deposit must be made at the time of team registration and enrollment. Any team which has not paid in full prior to the first (1<sup>st</sup>) game will be subject to being removed from the league.

#### **3. Late Payment Policy:**

- a. Teams failing to pay upon the posted deadline date will incur a \$50 late fee and void all season discounts.

#### **4. Payment Agreements:**

- a. Special payment arrangements must be made directly with the League Coordinator

#### **5. Refunds:**

- a. No refunds shall be issued after the league schedule has been posted for the season. Any team dropped from the league for failure to submit full season payment will not be refunded the \$250 deposit.

#### **6. Registration:**

- a. The registration date for the following season will always be posted on the website.
- b. For a team to be successfully enrolled for the season, a minimum deposit of \$250 must be made at the time of registration. If you do not receive a receipt for your team, please call us. To register a team, please call Woodlands Recreation Staff at 281-210-3950 or 281-516-7348.
- c. Registration will close on the posted date **unless the maximum number of teams has already been reached.**

#### **7. Priority Teams:**

- a. Registration is open to both new and returning teams. Teams will be accepted on a first come first serve basis. **No priority or special consideration** will be given to any team.

#### **8. Waiting List:**

- a. The maximum number of teams that can register for one season will be based on available field space and time allotments.

- b. Each team seeking registration after enrollment is full will be placed on the waitlist.
- c. In the case that league staff pulls from the waitlist, teams will be contacted in order of the waitlist.

### **Season Structure**

- 1. The 7v7 league typically consists of three (3) annual seasons, Winter, Summer, and Fall.
  - a. Seasons range between twelve (12) to fourteen (14) weeks.
  - b. Winter (January to May), Summer (June to September), Fall (September to December)

#### **2. Game Schedule:**

- a. Eight (8) regular season games and playoff\* matches scheduled
  - i. **\*NOTE:** Only the top 8 teams of a division will receive a playoff match
- b. Team schedules are automatically generated within Team Sideline and will NOT be modified week-to-week unless deemed necessary by the league
- c. Teams should expect to play at any scheduled time between 5 to 10 p.m.
- d. The Woodlands Township no longer accepts reschedule requests. All scheduled games are final. If you have a specific schedule request, please make sure that you make your request at the time of renewal or signing up. Any requests made after the schedule is posted will not be changed.

### **General Match Information**

#### **1. Regular Season Matches:**

- a. Regular season matches shall have one (1) referee
- b. Matches shall consist of two (2) twenty-two (22) minute halves with a five (5) minute halftime.
- c. Matches may end in a tie during the regular season
- d. Each match will begin within five (5) minutes after the conclusion of any preceding match that has run late

#### **2. Team Cancellations:**

##### **a. Forfeits:**

- i. A forfeit shall be called if a team cannot field five rostered players within 5 minutes of the designated start time for the match.
  - 1. Exception: If a referee oversees a game that has run late and both teams agree to play, the match will count as an official match
- ii. All forfeits must be submitted by email to [soccer@thewoodlandstownship-tx.gov](mailto:soccer@thewoodlandstownship-tx.gov). Forfeiting teams must notify us by **10 a.m.** on the day of their game to avoid a forfeit fine. We encourage teams that cannot make it to e-mail the opposing team scheduled as well.
- iii. Forfeits will count as a 2-0 loss toward the forfeiting team's record

- iv. If both teams do not show up, both teams will receive a double forfeiture.
- v. **Fines:** A \$65 forfeit fine will be assessed once confirmed. If a team forfeits without communicating (no show, no call or e-mail) more than two (2) consecutive weeks, then the team is subject to removal from the league.
- b. **Scrimmage:**
  - i. If a match is forfeited and both teams agree, then a scrimmage match may be played
  - ii. In the event of a scrimmage match: no referee shall be provided
- 3. **League Cancellations/Delays:**
  - a. All match times are subject to change and cancellation at the discretion of the League Coordinator/Specialist
  - b. In the event of cancellation or delays, each team's primary captain will be notified through email and/or text (if registered) via teamsideline.com and will be responsible for notifying their players.
  - c. The League Coordinator/Specialist shall update the league website, when possible, in the event of cancellation or delays.
  - d. Matches will be cancelled in the event of an extended delay at the discretion of the League Coordinator/Specialist.
- 4. **Post Season Single Elimination Tournament:**
  - a. Each division shall hold a separate post season single elimination tournament, or playoffs.
    - i. Non-championship playoff matches (quarterfinals, semifinals) shall have one (1) referee. Championship matches shall have two (2) referees.

### **Division Placement**

- 1. The League Coordinator/Specialist retains the authority to move any team to a different division prior to the start of each season as deemed necessary and in the best interests of the league
- 2. **Relegation:**
  - a. The top two (2) teams in each division at the end of any season may be promoted up to the next higher division for the following season
  - b. The bottom two (2) teams in each division at the end of any season may be relegated down to a lower division for the following season
  - c. Any division placement for teams outside of the top and bottom two as stated above shall be made on the prior season's **regular season performance and standings** (playoffs do **NOT** apply). The preference to play in a particular division listed during registration is taken into account but NOT guaranteed

- d. Teams playing in the Competitive Divisions will be permitted to enter the Recreational Divisions the following season only at the League Coordinator/Specialist's discretion
  - e. **New Teams:**
    - i. New teams may request a higher division but may be seeded into a lower division to determine appropriate placement for later seasons
    - ii. Relegation guidelines are in place for TEAMS. New players will not affect a team's relegation status.
    - iii. Teams with the same roster from a previous season but a new/different team name will be considered a new team and will be placed in a division accordingly
3. **Current League Structure:**
- a. Competitive Divisions:
    - i. Division I
    - ii. Division II
  - b. Recreational Divisions:
    - i. Recreational I
    - ii. Recreational II
    - iii. Recreational III
    - iv. Recreational IV
  - c. Over 35 Divisions
    - i. Over 35 Division I
    - ii. Over 35 Division II
    - iii. Over 35 Division III
  - d. Co-Ed

### **Standings and Scoring**

1. League standings (to determine league champions and post season tournament seedings) are based on a point system as follows: Win = 3 points; Tie = 1 point; Loss = 0 points. Tiebreakers will be based on the following order:
  - a. 1) Head-to-Head 2) Total Goal Differential 3) Total Goals Scored 4) Total Goals Allowed 5) Coin Flip

### **Awards**

1. Regular season champions (standing place 1) will receive a \$50 credit on their team captain's account to be used for a future soccer league registration
2. Tournament champions will receive a \$50 credit on their team captains account to be used for a future soccer league registration
3. Rewards must be claimed via email or by calling the recreation center.

## Team Management

### General Roster and Forfeiture Information

1. Each team may have up to twenty (20) players on the roster
2. Each player's name must appear on the roster as it appears on their photo I.D. NO NICKNAMES.
3. **Submission & Due Dates:**
  - a. Rosters are due the Friday before the first game of the season at 4 p.m.
  - b. All rosters must be submitted to soccer@thewoodlandstowship-tx.gov in the approved template provided on the website. Rosters must include player first and last name, birthdate, and identified crossover players.
  - c. Any player written on the roster prior to any match during the season will not be added to the roster of said team. An email must be sent to the League Coordinator/Specialist with the updated roster in the approved format. No updates will be accepted after the third (3<sup>rd</sup>) overall week of the season, regardless of bye weeks. **Any player(s) written in after rosters lock will result in a forfeiture.**

### Age Requirements and Identification

1. All players must be at least eighteen (18) years of age. It is the **captain's responsibility** to ensure that all of their players are of age.
2. **Over 35 Divisions:**
  - a. For teams competing in Over 35 Divisions, all players on the roster except three (3) must be over the age of 35. **The three (3) players** that are not over age 35, however, must be **at least 30 years of age.**

### Required Documentation

1. All players must bring some form of photo identification (driver's license, passport, etc.) with birthdate to be eligible to play in every match. There will be no exceptions. Players which are unable to present a photo ID will NOT be permitted to play; no exceptions.

### Crossover Player Information

1. Players are permitted to participate on multiple teams in different divisions (e.g., Division II and Over 35 Division I) at the League's discretion. These are referred to as "crossover players".
2. All crossover players **must be declared on the roster** and approved by the League
3. **Risks and Acknowledgements:**
  - a. Playing as a crossover player comes with the risk of possible schedule conflicts, such as but not limited to: teams playing at the same times or missing multiple matches due to suspension

- b. Playing as a crossover player is a choice, and it is the responsibility of the team captain to ensure that their team can participate with or without crossover players
  - c. The League is **NOT** responsible for any scheduling conflicts due to crossover players, and schedules will **NOT** be changed to accommodate crossover players.
4. **Prohibitions:**
- a. To ensure balance across divisions, crossover players are prohibited from playing on more than one team in the same division (e.g., two different teams in Recreation I).
  - b. **Teams may not compete in multiple divisions and will be disqualified if five (5) or more players play on the same two teams. Rosters will be cross checked.**

### Guest Players

1. **Regular Season:**
- a. The captain of the opposing team shall have the sole decision whether to allow guest players to play or not.
  - b. A team must have a minimum of five (5) registered players from the team roster to play the match.
  - c. The captain of a team with fewer than seven (7) roster players present may request permission from the opponent's captain to allow "guest" players to participate for that match.
  - d. The team can borrow up to two (2) guest players, provided they do not play on another team in the same division.
    - i. **EXCEPTION:** The maximum number of guest players and roster players shall not exceed seven (7) (e.g., six (6) roster players and one (1) guest player).
    - ii. If additional roster players arrive after the match has begun, the team with the guest players must withdraw the guest players from the game (if exceeds 7 players) and substitute rostered players.
2. **Playoffs:**
- a. No "guest" players are allowed. A team may only use players who are on the team's official roster.

### Game Day Procedures

#### General Check In

1. Players are required to check in with the referee prior to each match. If a player is not checked in and cannot provide the proper photo identification, they will be ruled ineligible and will not be allowed to play. **There will be no exceptions.** Any player using a false identity (such as signing in under another player's name or using another player's ID) shall at a minimum be suspended from the league for the remainder of the season and

the team will forfeit any matches this player participated in. Further sanctions shall be at the discretion of the League.

2. Team captains are responsible for ensuring their teammates are signed in prior to each match. In addition, Team Captains are also responsible for checking the opposing team's roster prior to each match.
3. Match reports will be in a clip board at midfield each Sunday. All players are responsible for signing the match report (next to their name on the roster) before they begin playing. All "guest" players must sign the match report prior to entering the match. Any player who fails to sign-in on the match report shall be considered ineligible.

### **Late Check In**

1. Late players must check in with the referee or an onsite League Official. The player will be eligible for play at the next break in the game after checking in. Late players will be responsible for signing the match report at the half or as soon as possible after arrival.

### **Equipment**

#### **Uniforms**

1. All teams have until the third (3<sup>rd</sup>) match of the season to meet the uniform criteria.
2. Each team must have similarly colored jerseys for each player and each player may have multiple jerseys with the same number. The goalkeeper must wear a jersey that distinguishes him from field players and the referee.
  - a. A player not wearing the appropriate uniform will not be allowed to enter the game at the discretion of the referee.
3. Pinnies will only be used in the event that the two teams have the same or similar color uniforms or in the event that "guest" players are being utilized. Pinnies must be returned at the end of the match.
4. **The home team must change or wear pinnies in case of uniform conflicts. It is the referee's decision as to whether teams' uniforms are too close in color to necessitate the home team to change.**

#### **Protective Equipment**

1. Shin guards are mandatory with the top of the shin guard being covered by a sock.
2. Goalkeeper materials must be provided by the teams.
3. **Braces and Casts:**
  - a. Any brace or cast must be sufficiently padded to prevent other players from being injured if struck.

- b. The referee may require a player with a brace or cast to leave the field in the event they feel the player is playing in a manner that is dangerous to him/her or the other players on the field. Another player may be substituted in this instance.
- c. The decision of whether to allow a cast/brace is at the sole discretion of the referee

### **Prohibited**

1. The following items are prohibited: sunglasses, hard billed hats, knotted bandanas, and any jewelry or other items deemed dangerous by the referee.

## **Laws to the Game of Soccer**

### **General**

*Please note that The Woodlands Township's 7v7 Soccer League adopts the latest FIFA Laws in conjunction to the additional Township Rules and Regulations listed below.*

### **Exceptions to Law - Township 7v7 Specific Format Rules**

1. Player
  - a. A team may play with a minimum of five (5) players.
    - i. A team may temporarily continue the game with fewer than five (5) players if one (1) or more of its players are temporarily out of the game due to injury, equipment, yellow card suspension, or otherwise.
2. The home team shall kick off in the 1<sup>st</sup> half and the visitn gteam shall kick off in the 2<sup>nd</sup> half. There shall be no coin flip. The visitng team shall choose which side of the field to start the game.
3. Both teams are responsible for providing at least one (1) suitable game ball.
4. **Yellow Cards:** When a player receives a yellow card, they must be immediately substituted out of the match for a minimum of five (5) minutes. If there are no substitute players available for the team, the team will play short until the referee allows the yellow carded player to return to the game.
  - a. A team is not allowed to play short with any less than four (4) players. If an additional yellow card is given and drops the number of players on the field to three (3), the matchwill end and the score will stand.
  - b. The referee may add additional time to a yellow carded player's suspension due to 'delay of game tactics' and the team will return to full strength at the refere's discretion.
5. **Slide Tackles:** "Slide tackles" by any player (including the goalkeeper) are prohibited and will result in a direct free kick to the opposing team.

- a. For field players, a slide tackle is an attempt to win possession of the ball, typically by sliding or lunging along the ground. Additionally, a tackle where a player challenges an opponent for the ball while sliding on the ground for any reason (to include a knee on the ground with an outstretched leg) will be deemed a slide tackle. A player that seeks to block a shot or pass by sliding on the ground and within playing distance of the opposing player shall be deemed to have committed a slide tackle.
  - b. Merely playing on the ground in a dangerous manner is not a slide tackle and shall only be sanctioned with an indirect free kick.
  - c. For goalkeepers, a slide tackle is a feet-first attempt to block or win possession of the ball, typically by sliding long the ground. However, goalkeepers are permitted to slide sideways, hands-first, or otherwise slide along the ground in an attempt to block or win possession of the ball provided they do not lead with one or both feet and do not create a dangerous environment.
  - d. A “slip” is typically the result of being off balance or field conditions and may lead to a challenge that will be sanctioned as a slide tackle if the player attempts to block or win possession of the ball while slipping.
6. **“Sliding”** is permitted as long as the player is not challenging an opposing player for the ball and is not within playing distance of an opposing player. For example, a player may slide to keep a ball in-bounds or to prevent a ball from entering the goal. A player may also slide in an attempt to block a shot or shoot the ball so long as he is not within playing distance of an opponent.
  7. **Penalty-kicks** shall be ten (10) yards from the goal line. During free-kicks, defending players shall be at least ten (10) yards from the ball or on the goal line if the kick is within ten (10) yards of the goal line. All opposing players must move at least ten (10) yards away from the ball on all free kicks and may be issued a yellow card for failing to do so. The kicking team does NOT need to first request the opposing team move away ten (10) yards on a free kick; it is required.
  8. Substitutions may be made at any stoppage but only after obtaining permission of the referee.
  9. There is NO offside.

### Co-Ed Division Exceptions

1. The six (6) field players may consist of more than two (2) women, but no more than four (4) men.
2. The goalkeeper may be a man or a woman and does not count towards the above ratio for field players.
3. Male players are required to use skill and permitted to use reasonable force when challenging female opponents for the ball.

4. **Disciplinary Cards:** If a female player receives a red card, the number of players for that team must be reduced by a male player in order to satisfy the required ratio of female players on the field unless the team is able to maintain three (2) female field players following the ejection.
5. When a team is playing short due to cautions or ejections, any female player substituted may only be replaced by a female player.

## Misconduct Policy and Discipline

### Authority

1. The League Coordinator/Specialist retains the authority to remove and/or suspend any player/individual from the league based on their behavior while on The Woodlands Township's property.
2. Referees have the authority to issue cards to any player who is present (regardless of whether they have signed the match report) as deemed necessary to maintain control of a match. Furthermore, registered individuals will be subject to all league disciplinary rules.
3. Referees have the authority to send off any non-registered coach or spectator as deemed necessary in order to maintain control of the match. Furthermore, these individuals may be subject to additional disciplinary measures as seen fit by the League.
4. All referee judgement decisions are **FINAL** and may not be protested to the league. Only incorrect applications of the rules may be protested.
5. The official match report shall be reviewed by the League with authority to discipline for cautions, ejections and other disciplinary issues.

### Misconduct

1. **Verbal abuse of league referees/officials will not be tolerated and may result in serious disciplinary action as deemed necessary by the League.**
2. There will be absolutely NO DRINKING OF ALCOHOL prior to or during a match. Violation of this rule will result in an equivalent red card (current game and next week) suspension. **Please remember that glass (bottles) is not allowed within any of The Woodlands Township's parks.**
3. **Excessive cursing, offensive language, derogatory or racist comments of any nature are prohibited and will be subject to disciplinary action by the referees and/or the League.**
4. Aggressive behavior, fighting, or taunting

### Appeals

1. Any team or player making an appeal to the League must send an email no later than two (2) days after the event took place (the Tuesday following the match).

### **Fights**

1. Fights involving two (2) or more players from the same team will automatically result in forfeiture/abandonment of the match. Additionally, any player on the bench which enters the field without the referee's permission in an attempt to participate in any fight will receive a red card and be suspended a minimum of two (2) weeks.
  - a. Teams face the possibility of disbandment
  - b. Players on a disbanded team may be eligible for reinstatement by the league under the following stipulations:
    - i. Serve appropriate league suspension; and
    - ii. Agree to stipulations put forth in league reinstatement policy

### **Cautionary and Send-Off Cards**

1. Yellow (caution) and red (ejection) cards may be issued by a referee at any time starting with an individual's arrival at the field complex and until departure from the field complex.
2. Yellow and red cards are cumulative over a one (1) season period which includes both league playoffs and across all divisions if a player plays on multiple teams.
3. Yellow cards count as one (1) disciplinary point and red cards count as three (3) disciplinary points. A player that receives a red card as the result of two yellow cards in the same game shall only be assessed three (3) disciplinary points.
  - a. Three (3) disciplinary points in a season shall result in a minimum one (1) week suspension
  - b. Six (6) disciplinary points in a season shall result in a minimum two (2) week suspension.
  - c. Nine (9) disciplinary points in a season shall result in a minimum six (6) week suspension and automatic suspension of the individual for the remainder of the current season
  - d. The League Coordinator/Specialist has the discretion to increase the above suspensions, including imposition of an indefinite suspension, depending on the circumstances
4. All disciplinary point total will reset to zero (0) at the beginning of each season. However, any existing suspensions shall carry-over from one season to the next season. For example, if a player is suspended two games and there is only one week left in the current season, that player must sit out the first week of games for the next season.

### **Suspensions**

1. Ejections from a match involving serious foul play, violent conduct, and/or spitting shall result in a minimum two (2) week suspension to be reviewed by the League Coordinator/Specialist who retains the authority to levy additional disciplinary action as deemed necessary.
  - a. Based on severity, a player receiving a red card for fighting may be suspended at the discretion of the League based on the following criteria:

- i. Fighting/striking/punching another player – minimum one (1) season suspension.
  - ii. Assault/striking/punching/violent conduct towards a referee or league official – minimum one (1) year suspension.
2. Any individual receiving a red card MUST leave the field complex and/or The Woodlands Township property within four (4) minutes and may not participate in any other soccer activities in any capacity (even as a spectator) for the remainder of the day. Failure to comply will result in the match being forfeited by his/her team and the red carded player may be subject to additional suspension.
3. In order for a suspension to be fully served, the player must miss the full week of matches. **This means that a player who plays on multiple teams must sit out from all games in all divisions in which they play for one week.** For example, a player who receives a red card in their Division II game, but also plays on teams in Rec III and Over 35 Division I, must sit out for their three teams for one week.
  - a. “One week suspension” is equivalent to one full day of matches, regardless of division.
  - b. All suspensions will be carried over into subsequent seasons if necessary.
    - i. Players do not receive credit towards their suspension period for weeks in which their team does not participate.
4. **Reinstatement Policy** – Any player suspended for an extended period (anything above a league minimum) may be subject to reinstatement on a probationary status and must agree to and sign the reinstatement policy set forth by the League Coordinator.
  - a. The stipulations set forth in the reinstatement policy vary for each individual and are dependent upon the severity of the incident resulting in suspension and the player’s disciplinary history.

### **Incident Reports**

1. In the event of an incident, including but not limited to physical altercations, verbal disputes, or other disruptive behavior, league staff are required to complete an official Incident Report Form. This procedure is in place to ensure accurate documentation.

### **Advice to Players**

#### **Risk of Play**

1. Participation in 7v7 soccer, like any physical sport, involves inherent risks. All players should be aware of injuries, contact play, and fatigue and dehydration.
2. Participants acknowledge that they are physically fit for play and understand the risks involved. Players are responsible for managing your own safety and health.

### **Player Code of Conduct**

1. The Woodlands Township promotes a family friendly environment by taking a strong stance against foul and abusive language while on Township property.
2. Players will be held accountable for their conduct prior to and following their matches in reference to unsuitable behavior. The League may address this conduct with further sanctions (suspensions) as deemed necessary.
3. Play fairly and respect all participants
4. Demonstrate good sportsmanship
5. Respect for equipment and facilities
6. Communicate concerns respectfully through captains

### **Spectator Code of Conduct**

1. Encourage all players positively
2. Respect the referees' decisions without argument
3. Avoid profanity, threats, obscene language, or aggressive behavior
4. Address concerns through the proper channels

### **Celebrations and Field Cleanliness**

1. All players are expected to pick up after themselves.
2. Teams or spectators who bring confetti or create excessive messes will be issued a **\$150 fine**.
3. Teams with outstanding fines will **not** be permitted to play or register for the next season until all fines are paid in full.

### **Fields**

5. Matches will typically be played at the following locations on all-weather turf fields but may be relocated to alternative fields (grass or turf) and/or locations at the discretion of the league.
  - a. Bear Branch Sports Fields – 5205 Research Forest Dr, The Woodlands, TX 77381
  - b. Gosling Sports Park – 4055 Marisco Pl, The Woodlands, TX 77384
  - c. Alden Bridge Sports Park – 4751 TX-242, The Woodlands, TX 77384
6. 6' x 18' goals will typically be used for all matches. In the event that standard size goals are not available, then alternate goals may be utilized for any matches.

### **Facility and Turf Rules**

*To preserve the quality of the turf and to provide a clean and healthy environment, the following are prohibited on the all-weather turf surface.*

1. Amplified Sound and airhorns
2. Tobacco products (smoke and smokeless)
3. Dogs or animals, service animals excluded
4. Food or beverages (water excluded) including gum, seeds, nuts, and sports drinks
5. Chairs, stakes, spikes, or other pointed materials
6. Use of model planes and drones
7. Metal cleats
8. Motorized vehicles, except for maintenance vehicles
9. Bikes, roller blades, skateboards, and strollers
10. Fields are not permitted to be used if ice is present
11. Only players, coaches, and league officials are permitted on the playing field

### Weather Procedures

1. In the event of rain, matches will be played as scheduled. If thunder or lightning is present (within 6 miles), matches will be immediately delayed thirty (30) minutes at each sighting of lightning or sound of thunder.
2. In the event of thunder/lightning, all players, officials, and spectators must vacate the fields until it is deemed safe to return by the League Coordinator/Specialist.
3. In the event matches are delayed beyond one (1) hours, the League Coordinator/Specialist will cancel all remaining matches for the day.
  - o Communication will be sent via teamsideline.com in the event of match cancellations.
4. **Cold Weather Play Restrictions:** Wind Chill 26-32°F = 20 minutes of exposure, with a ten (10) minute break.
5. **Cold Weather Play Cancellations:** Wind Chill 25°F or less – Play will be cancelled for the evening if the Wind Chill is forecast to be 25°F or less at any time during scheduled play.
6. The League Coordinator/Specialist will have the final say in the start/delay of matches.
7. Games with a completed first half count as played.
8. In the event of inclement weather, the 7v7 League will make every reasonable attempt to make-up all scheduled games. In the event of multiple cancellations, the League reserves the right to shorten the regular season and/or the playoff schedule (and the number of teams that make the playoffs) if. Neither refunds nor pro-rated refunds will be given if the season is shortened due to inclement weather.

### Website

<http://www.teamsideline.com/thewoodlandstownship>

## Waiver & Release Form

In consideration of being allowed to participate in any way in any program, activity or event, (referred to herein as the “Program”) sponsored by, performed by, or in any way involving The Woodlands Township, I, as Participant, or if Participant is a minor, as parent or guardian of the minor Participant (herein referred to as “I”) and intending to be legally bound do hereby acknowledge and agree to the following:

1. I hereby waive, discharge, and release any and all rights and claims for damages whether based upon negligence or any other theory of law, which I, or my child, heirs, agents, representatives, or assigns may have against The Woodlands Township, and its affiliates, agents, representatives, assigns, or successors including, without limitation,: any officers, directors, shareholders, agents and/or employees of or associated with The Woodlands Township, the municipalities or counties in or through which the programs or events take place or are conducted, as well as any other person, entity or sponsor connected with the Program and any of their affiliates, agents, representatives, assigns, successors, officers, directors, shareholders, and employees, for any and all injuries or damages which I, or my child, may suffer while taking part in the Program.
2. I hereby assume any and all of the foregoing risks resulting from my, or my child’s, participation in the Program and accept all personal responsibility for any resulting damage including, but not limited to, injury, permanent disability or death.
3. I hereby verify that I, or my child, am/is in good physical health and able to participate in and/or complete the Program.
4. I hereby agree and understand the contagious nature of COVID-19 and voluntarily assume the risk(s) of participation in the programs, services, events or facilities operated by The Woodlands Township which include the risk of becoming exposed to or infected by COVID-19.
5. I HEREBY AGREE TO INDEMNIFY AND HOLD THE WOODLANDS TOWNSHIP HARMLESS FROM AND AGAINST ALL LIABILITIES FOR ANY INJURY WHICH MAY BE SUFFERED BY THE PARTICIPANT ARISING OUT OF OR IN ANY WAY CONNECTED WITH HIS/HER PARTICIPATING IN THE PROGRAM.
6. I have read and fully understood this Waiver and Release. I further understand that by participating in the Program, I/we will have waived substantial rights.
7. I have knowingly and voluntarily agreed to this Waiver and Release.

### FOR PARENTS OF PARTICIPANTS UNDER THE AGE OF 18

I affirm and acknowledge that I, as parent/guardian with legal responsibility for the Participant, do consent and agree to his/her release as provided by the Waiver and Release herein,

MEDIA/PHOTO WAIVER:

I hereby authorize and give my full consent to The Woodlands Township and their agents and assigns to take, copyright and/or publish any and all photographs, videotapes and/or film (the “Media”) in which I, or my child, may appear while participating in the Program. I further authorize that The Woodlands Township to transfer, use or cause to be used, the Media in any exhibitions, public displays, publications, commercials, art and advertising purposes, without limitations or reservations

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It is the responsibility of each team captain to ensure his/her teammates fully understand the aforementioned rules and regulations. If a player has any questions about the content of the 7v7 Player Handbook, he or she is invited to contact the League Coordinator or League Specialist listed below. Any player who would like to address any concerns regarding match officiating may contact the 7v7 Referee Assignor listed below.

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### League Contacts & Resources

#### **7v7 League Coordinator**

Niki Green

281-210-3950

soccer@thewoodlandstownsh  
ip-tx.gov

#### **7v7 League Specialist**

Tyler O’Neill

281-210-3950

soccer@thewoodlandstownsh  
ip-tx.gov

#### **7v7 Referee Assignor**

Steve King

steve@emisports.org

