
































Coed Open Tournament Rules:







-  You may bat your roster, and you may use “the wheel” should you have an odd number (please note, if you have less than 5 males and 5 females, you must take an out). See the next page for wheel example.
-  There must be ten players consisting of five female and five males on the field at any position. No more than 5 of one gender in the field.
-  We will use one and one count. No extra Foul ball, unless you wear a Foul Ball Bracelet (must be on wrist)
-  Courtesy Runner-
-  You are allowed 1 courtesy runners per inning, per gender and Pitcher
 - Any eligible player in the lineup (including available substitutes) may be used as a courtesy runner. The runner must take position prior to the next pitch.
 - If the same player comes up twice in the same inning, they will not be permitted to be a courtesy runner again.
 - A courtesy runner whose turn at bat comes while on base will be declared out. The courtesy runner will be removed from base and take his turn at bat.
-  We will use the encroachment line for all batters (outfield line that cannot be crossed prior to hit). Penalty for crossing- Offense gets the choice, result of play or batter awarded 1st base and any other runner advances, if forced.
-  One homerun allowed per game, **unless** batter has purchased and is wearing a “homerun bracelet”. Must have bracelet on wrist. Excessive over the fence homeruns will result in inning ending out
-  Always a Force At Home Plate/Commitment Line will be used.
-  Pitchers will have the option to pitch from the rubber at 50’ to a maximum of 56’. Pitcher must have one foot touching the pitching box. Arc is to be between 6 ‘and 10’.
-  Umpire will flip coin to determine home team for all games (including championship).
-  No new inning will start after 60 minutes. Championship games will not have a time limit. USA Softball run rule in effect for all games: 15 after 4 and 10 after 5.
-  In case of a tie, we will use the International Tie Breaker (last batter will start at second base).
-  If you have already played on a team in the tournament, you are not eligible to play for another team. You may pick up from elsewhere if short, permitted they have signed the roster/waiver prior to entering the field. The tournament director may make an exception only in the case of a traveling team.
-  Games may start 30 minutes early Teams are required to be ready to play 30 mins earlier than scheduled game times after the first round of games
-  Unless stated otherwise, all other USA Softball rules will be implemented.

Coed Rec Tournament Rules:

-  You may bat your roster, and you may use “the wheel” should you have an odd number (please note, if you have less than 5 males and 5 females, you must take an out). See the next page for wheel example.
-  There must be ten players consisting of five female and five males on the field at any position. No more than 5 of one gender in the field.
-  We will use one and one count. No extra Foul ball, unless you wear a Foul Ball Bracelet (must be on wrist)
-  Courtesy Runner-
-  You are allowed 1 courtesy runners per inning, per gender and one for the Pitcher
 - Any eligible player in the lineup (including available substitutes) may be used as a courtesy runner. The runner must take position prior to the next pitch.
 - If the same player comes up twice in the same inning, they will not be permitted to be a courtesy runner again.
 - A courtesy runner whose turn at bat comes while on base will be declared out. The courtesy runner will be removed from base and take his turn at bat.
-  We will use the encroachment line for all batters (outfield line that cannot be crossed prior to hit). Penalty for crossing- Offense gets the choice, result of play or batter awarded 1st base and any other runner advances, if forced.
-  One homerun allowed per game, **unless** batter has purchased and is wearing a “homerun bracelet”. Must have bracelet on wrist. Excessive over the fence Homeruns will be inning ending out.
-  Always a Force At Home Plate/Commitment Line will be used.
-  Halo Rule applies; sharply batted ball, in the pitching lanes, from the ground to the top of the pitcher’s head. Pitcher must be in the pitching lane for this rule to be applied. (“sharply hit” is the judgement of the umpire.).
**SEE NEXT PAGE FOR CLARIFICATION
-  Pitchers will have the option to pitch from the rubber at 50’ to a maximum of 56’. Pitcher must have one foot touching the pitching box. Arc is to be between 6 ‘and 10’.
-  Umpire will flip coin to determine home team for all games (including championship).
-  5 runs per inning cap 1-4; innings 5-7 will not have a run limit.
-  No new inning will start after 60 minutes. Championship games will not have a time limit. USA Softball run rule in effect for all games: 15 after 4 and 10 after 5.
-  In case of a tie, we will use the International Tie Breaker (last batter will start at second base).
-  If you have already played on a team in the tournament, you are not eligible to play for another team. You may pick up from elsewhere if short, permitted they have signed the roster/waiver prior to entering the field. The tournament director may make an exception only in the case of a traveling team.
-  Games may start 30 minutes early Teams are required to be ready to play 30 mins earlier than scheduled game times after the first round of games

 Unless stated otherwise, all other USA Softball rules will be implemented.

Halo Rule

-  The Halo Rule is in effect when a “Sharply hit ball” goes through the pitcher’s box and the pitcher is within the box, this will result in an automatic “Dead Ball Out.”
-  If any part of the pitcher is within the box, it will result in the HALO RULE
-  Ball must be below the top of the Pitchers head. (If the ball bounces over the Pitchers head, it is NOT a Halo)
-  Penalties- 1st offense- A warning to the batter. 2nd offense- the batter would be offensively removed. The Player is still allowed to play defense, but the team would take an ‘out’ when the batter is in the line-up. Unless the player is removed from the game with a substitute on both offense and defense.
-  When playing a double header, the 1st warning carries over to the 2nd game of the night.
-  Penalties:
 - a) 1st offense, batter is called out and warning is issued. 2nd offense, batter is called out and offensively removed.
 - b) They can play defense, but the spot in the batting order will be an out for the remainder of the game.
 - c) The player can be substituted, with a legal substitute, and not have the out taken. The second game of a double header, the player will start with a warning. 1st offense of the 2nd game, player will be removed offensively and an out will be taken for the remainder of the game, unless replaced with a legal substitute. They can continue to play defenses.

Example; Triston hits a ball that is called a halo in the 1st inning. He comes up in the 4th inning and hits a second one, he is called out again. His batting position comes up in the 6th inning and is an automatic out. We start the 2nd game, Triston hits a 3 run bomb in the 1st, a single in the 3rd and in the 5th, hits a ball that is called a halo. His batting position comes up in the 7th and is an automatic out

 It is up to the Umpire’s Judgement on what is a “sharply hit ball”

Batting the Wheel

- The wheel batting order will be used if a team has an uneven number of men and women players, after the initial 5 and 5 gender ratio. EXAMPLE- You have more men than women, after the initial 5 and 5 minimum.
- **NEW-** The Wheel formation will be used if a team is shorthanded of players FOR EXAMPLE- **4 females /6 males or 4 males/ 6 females** OR 4 females/5 males or 5 males/4 females etc. **without taking an out.**
****IF YOU FAIL TO NOT BAT THE WHEEL AND OUT WILL OCCUR IF YOU HAVE 2 MEN OR 2 FEMALES BACK-TO-BACK****
- Format- Batting order must always alternate male/female or vice versa. A batter will follow the person of the same gender throughout the game. Once all batters on one gender have batted that gender line-up starts over.
- Players arriving late can be added to the bottom of the line-up with no penalty.

Short Handed

- **ALL COED DIVISIONS**
 1. Teams will be allowed to start and finish with 9 players but must have at least 4 female/or 5 male or vice versa.
 2. If the 10th batter shows up, that player must be placed in the 9th or 10th position in the line-up immediately keeping the male/female or male/female rotation.

3. If a player is ejected from a game, any time that player comes up in the batting order an out will be taken, unless he/she is replaced by an available substitute. If ejection takes team to less than 5 of one Gender, the game is a forfeit. TEAMS MAY NOT PICK UP NON-ROSTERED PLAYERS TO AVOID AN OUT IN THIS INSTANCE.