

MANAGER'S DUTIES

1. Read everything. Ask questions if something is unclear.
2. Know the rules of play and inform members of your team. This will help the game run smoothly and help your team concentrate on playing.
3. Meet the official before the game starts. If you have any questions, ask them. Inform your players of the ground rules. The person representing your team at the pre-game meeting will be the “designated manager” for the game.
4. The manager must handle any dispute. Do not let one of your players face ejection by arguing over a call.
5. You are responsible for taking charge of your team’s and your spectator’s conduct. Abusive language, improper drinking, litter and other irresponsible acts will not be tolerated.
6. Any schedule information, changes or other league information will be emailed to managers and posted on www.teamsideline.com/woodburymn. It is your responsibility to pass the information on to your players.

SPORTSMANSHIP

1. Unsportsmanlike behavior will not be tolerated by managers, players and/or spectators. Respect yourself and others.
2. Casual profanity is prohibited. When a player does use profanity, the entire team is warned. Any further occurrence by any other player will result in a game ejection. The official may choose to eject someone without warning depending on the situation.
3. The official may eject managers, players, and/or spectators who harass officials or other players, before, during or after games.
4. Any player, coach or manager ejected from a game for an unsportsmanlike act (profanity, verbal abuse, tantrum behavior or other unsportsmanlike conduct) will result in a:
 - a. Game suspension for the remainder of that game plus the team’s next scheduled game.
 - b. A suspended player may not be present at any site where league games are in progress. Violation will result in an extended period of suspension.
 - c. If someone is ejected from a game, the individual is required to give the official their name. Refusal by a manager, player and/or spectator to give proper names of other individuals or refusal by himself/herself, will result in an immediate suspension, in addition the game in play becomes an immediate forfeit.
5. Any player, coach or manager ejected for a second time during the year from any sport for unsportsmanlike conduct shall be prohibited from participating in any Woodbury Parks & Recreation league for at least one calendar year.
6. Teams who repeatedly display unsportsmanlike conduct will be suspended from the league and forfeit their league fees.
7. Any physical assault on another individual will result in a suspension deemed appropriate by the League Director.
8. Any physical assault on an official will result in a minimum 13-month suspension. The incident will also be reported to the state organizations for additional disciplinary action.

9. An individual retains the right of a hearing when the action to be taken is expulsion from participation in the league:
 - a. The player will provide a written explanation of the situation that resulted in his/her ejection from the game.
 - b. Present at the hearing will be the player, his/her manager, the League Director and the Official Assigner for the community.
 - c. An appeal letter must be received within 7 days of being notified of the expulsion to the League Director. Failure to do so will result in a forfeiture of one's right to appeal.
10. Remember that leagues are available to help you enjoy your leisure time. Your "fun" should not be at the expense of others. Check your language that will be offensive to others. Respect people and the facility.

ALOCHOL AND TOBACCO

1. Alcoholic beverages, smoking or tobacco products are not allowed on building grounds, rink or bench area.
2. If a player is impaired, he/she can be asked to leave the game by the official or league director for the safety of the player(s) and other participants.
3. Officials have the authority to eject any player who is drinking alcoholic beverages in unauthorized areas.
4. Officials have the authority to remove any player smoking in unauthorized areas.

ROSTERS

1. Minimum age for players is 18.
2. The maximum number of players that may be on the roster is 16.
3. Roster changes may be made through the third game of the season
4. Only players on the roster may be used.
5. A game is forfeited if a team plays with players whose names are not on that team's roster unless they are approved by the opposing team manager and official prior to the game beginning.

INCLEMENT WEATHER

Players and fans should understand that weather conditions can change dramatically in a short period of time. A team is never “required” to play a game even if the weather line or the official has not cancelled the game. If there is a safety concern, players, managers and fans should always choose safety ahead of choosing to stay at the rinks. The determination on make-ups, forfeits, etc. can be made at a future time.

1. Factors include temperature is -10 degrees or colder or wind chill colder than -15 degrees.
2. Call the Woodbury Weather Hotline at (651) 714-3569 after 4:30 pm to verify whether games are on as scheduled. Should weather conditions change after 4:30 pm, a decision will be made on site, and the hotline will be updated as soon as possible.
3. Teams should report to the rinks if the hotline or game status has not cancelled games.
4. If the game cannot begin within 15 minutes of its stated game time, the game is postponed and all succeeding games may be postponed as well.
5. One date is available for make-up games. If more dates are needed, alternative evenings may be used to accommodate games based on the availability of facility space and weather conditions. Teams should be prepared to play rescheduled games on any available night.
6. Games will be rescheduled within 2 to 3 business days after the cancellation.
7. Notifications will be emailed to managers, and the revised schedule will be posted online.
8. Under no circumstances will a game be rescheduled due to a team or team's request.

OFFICIALS

1. If there is a no show or late official, please notify the rink attendant or other official immediately. They will contact a supervisor on duty to find a substitute. Both managers should then agree to one of the following:
 - a. Play the game with a substitute official agreed upon by both teams. The game result would stand. No rule protests will be allowed. Report scores to the League Director by the next business day. Report the name and address of substitute official for payment.
 - b. Play the game self-officiated. No rule protests will be allowed. During play, teams shall make all judgement calls on their own side. Rule interpretations may be discussed between team managers. If disagreements persist regarding a play, a face-off will take place. Report scores to the League Director by the next business day.
2. Start the game immediately following your decision to keep games on schedule. Once an official arrives, they will take over from the substitute or self-officiated game.
3. If there is a no show or late official, it does not matter if one or both teams do not have enough players to start the game. Only the official assigned or substitute to that rink for that game can call a forfeit due to a team not having enough players.
4. Officials are required to obtain team and player names involved in any incident. Refusal by a manager or player to give proper names of other players or refusal by a player to give information regarding himself/herself, will result in an immediate suspension plus the game becomes an immediate forfeit.

LATE ARRIVAL AND FORFEITS

1. A team must have at least four players to start and finish a game.
2. A team not ready to play at game time will be given a five (5) minute grace period. At five (5) minutes, the game is forfeited. A forfeit will be recorded as a 2-0 score.
3. Out of respect for the opposing team, please notify the League Director at (651) 414-3436 if you need to forfeit a game within a reasonable amount of time. The opposing team and official will then be notified.
4. A team, which forfeits two games during the season, will not be invited to return next season.

EQUIPMENT AND APPAREL

1. Commercially made brooms are required.
2. Helmets are mandatory. The goalie must wear a helmet with a face mask.
3. Commercially made broomball shoes, gloves, elbow pads, ankle pads and mouth protectors, are recommended.
4. Commercially made goalie blocker and broomball goalie glove recommended – baseball gloves and hockey gloves are not allowed for goalies.
5. Similar colored jerseys or pullovers are required.

BLOOD RULE

1. A player who is bleeding or has an open wound shall be prohibited from participating until the bleeding is stopped and the wound is covered. If treatment can be administered in a reasonable amount of time, the individual will not have to leave the game. If excessive time is involved, the re-entry rule would apply. **All teams are encouraged to have a First Aid Kit with them during each game.**

PLAYING RULES

USA Broomball rules will govern play. In addition, the following local rules will apply:

1. Each team must provide a playable game ball. The official will select which ball to use before play begins. The other ball will be used as the backup ball for out of play situations.
2. Two 25-minute halves will be played.
 - a. Games will be “running time”.
 - b. Half time will be five (5) minutes in length.
 - c. Overtime:
 - i. In regular season play there will be NO overtime played – Ties stand.
 - ii. In playoffs overtime will be played:
 1. Sudden death period – first team to score wins.
 2. Overtime will be played 4-on-4 with no goalie.
 3. Penalties remaining from the end of regulation will be carried over.

3. The game is played 6 vs 6

- a. Each team has a goalie, two defensemen and three forwards (same as ice hockey).
- b. The minimum number of players needed to start and finish a game is four.
- c. **Any ratio of male and female players is allowed**
- d. Substitutions may be made at any time provided the player coming off the ice must have a hand on the board in the bench area before the substituting player enters the ice.

4. Face-offs

- a. The ball will be put in play by a face-off with the ball dropped on the ice by the official.
- b. The rink does not have face-off dots marked. The location of the face-off will be a judgement call by the official
- c. Players shoulders should be square, with broom tips on the ice.
- d. All team members must be on-side.

5. Offside

- a. The floating blue line will be used for offside.
 - i. Once inside the attacking zone, the red line becomes the designated offsides. Essentially, the blue line disappears as the offsides marker.
 - ii. The blue line is used for icing.
- b. The ball must completely clear the blue line before the player's shoes and no other attacking player can be in the zone before the ball in order for the attacking team to be considered "on sides."
- c. The rink does not have lines marked on the ice. Marking will be along the boards. All offsides will be a judgement call by the official.

6. Icing

- a. Icing is when the player shoots the ball from behind his/her defending blue line through the attacking zone beyond the opponent's goal line. Should this occur, the whistle is delayed and not blown until it passes the imaginary goal line. The rink does not have goal lines marked on the ice. This will be at the discretion of the official.
- b. To save time on the clock and avoid potential injury, the play will be whistled dead once the ball crosses the imaginary goal line. If the goalie leaves the crease to attack the ball icing will not be called.

7. Checking

- a. Anything other than incidental body contact when playing the ball is not allowed. Players **MUST** play the ball and not the opponent. There is no such thing as a legal check, it is simply not allowed.

8. Shooting

- a. Windmill shots are not allowed. The broom must stay below the shoulders. This is a judgement call for the official. A player may shoot his or her shot with the broom going above the shoulder provided that there is no windmill motion and there is no risk of anyone being injured on the play.

9. Kicking

- a. You can kick the ball to a teammate. The only time a kick is not allowed is when a player kicks the ball with the sole purpose of clearing the zone. A kick pass to a teammate to clear the zone is allowed.

10. Hand Pass

- a. A player may use his or her hands to pass or push the ball along the ice as long as the pass is initiated and received inside the team's defensive zone (before their Blue Line). A player may catch a ball that is in midair with the hands but may not hold onto it with the hands; the ball must immediately be dropped or propelled to the ice.

11. Penalties: Penalties are marked as such:

- a. Minor – 2 minutes; high stick, high broom, tripping, interference, roughing, etc...
- b. Major – 5 minutes; fighting officials' discretion
- c. Game Misconduct – Ejection and suspend next scheduled game

12. No protests. Official's decision is final.

STANDINGS

1. Final standings are based on:

- a. Points earned. (Win = 2 points, Tie = 1 point, Loss = 0 points)
- b. If tied, head-to-head record.
- c. If tied, goal differential from head-to-head games.
- d. If tied, overall goal differential.
- e. Coin toss

2. You can check standings by visiting www.teamsideline.com/woodburymn

LOST AND FOUND

1. The City of Woodbury is not responsible for lost or stolen valuables. Any item found in the warming house should be turned into M Health Fairview Sports Center front desk staff. Individuals who have lost an item should inquire at the appropriate location. Claimants will be asked to describe the lost item in detail.

INSURANCE

1. Be aware that there are inherent risks to playing the game of broomball. Injuries may occur due to collisions with other players, running into the boards, etc. The City of Woodbury does not provide insurance for the participants of our leagues. Each player as a result of participation in the leagues assumes all liability and risk of injury. It is strongly suggested that each player obtains medical and liability insurance prior to participating in the league.

Woodbury Parks and Recreation reserve the right to change or add rules for the betterment of all.
