

No Offseason Top Gun 5v5 Soccer Tournament

904 Little Deer Creek Valley Rd, Russellton, PA 15076

Tournament Operation

1. Arrival and Check In: Head Coach should check in at the registration tent before their first game to confirm roster is correct and go over the tournament rules.
2. Tournament fee: The Tournament fee is \$250 per team (plus referee fees per item 3 below)
3. Referee Fee. Each Team should each bring \$12.50 cash per game to pay the referee (If you play only four games, allocate \$50, if you end up playing five games, allocated \$62.50 or six games, allocated \$75). Fees should be paid to the referee prior to the start of the game.
4. Game Schedule: **Games are every 25 minutes**. We will not be able to walk around the fields looking for teams. If a team is not at its designated field at game time, it will likely be a forfeit and we will move on to the next game.
5. Changeover between games and warm up: **When finished playing your game, coaches must immediately move their teams off the field and bench**. Any post game huddle must take place off the fields. This will allow the next team to take the bench. Teams should ensure that they empty drink bottles and other trash is thrown away. **For warm up, coaches should warm up their team before walking on their game field**. **Unless you are playing the first game of the day, there is no warmup time on the field between games**. The game schedule is tight so as soon as the game before you ends, coaches should move their teams to their bench. Within minutes, the referees will call for captains.
6. Registration. Teams can register to play in one of the following age groups Boys U-6, Girls U-6, Boys U-8, Girls U-8, Boys U-10, Girls U-10, Boys U-12, Girls U-12. Age is determined as of January 1, 2024. When registering your team you must go by the age of the oldest player on the team. If asked by tournament director, Coaches must be able to provide copies of acceptable proof of age of each of their players, including copies of birth certificates, passports, player cards from any US Youth Soccer Association or school id that has a birthdate. Failure to have adequate proof of age of all players could result in team forfeiture if a player's age is questioned. Boys may not play in the Girls Bracket, but Girls can play in the Boys bracket.
7. Insurance and waivers: All players must be registered and signed an online No Offseason Sports waiver. All players must have us soccer or pa west soccer insurance. All coaches must sign waiver noting that they have completed a background check.
8. First Aid Kit, Ice Packs, and Lost & Found: Basic items will be available at the registration tent. In an emergency please call 911.
8. Game Balls: The Home team will provide game balls for every game. Please bring a bag of properly inflated balls for the day's games

9. Uniforms: Players should each have one white shirt and one dark shirt or a custom jersey. Coaches are encouraged to bring pullover “pinnies” to wear in case there is a uniform issue. **If there is a uniform conflict the designated the Away team will be expected to change.**
10. Playing Field: The Tournament will be played on an artificial turf field. Rubber cleats are ok, metal cleats are not. Dimensions of fields for U-8 are 40 yards by 30 yards. Dimensions of fields for U-10 and U-12 are 60 yards by 30 yards.
11. Fan conduct: It is important that fans do not yell at referees at any time. If this happens, parents will be warned, if it happens repeatedly, the parents will be asked to leave the field. If an extreme circumstance, a red card will be issued to the coach and/or a forfeit by the team. **Parents or family members are not allowed on the playing field, by the player bench, or behind their goalies.**
12. Weather: In the event of lightning, players, coaches, and families should move to their vehicles until play resumes.
13. Facility Specific Rules: our venue has the following venue specific rules that must be adhered to or you will be asked to leave:
- No coolers larger than a 6-pack cooler are permitted
 - No grills or propane heaters are permitted
 - No outside food is permitted
 - No pets are permitted
 - No sunflower seeds or peanuts are permitted
 - No alcohol or tobacco are permitted
 - No food is permitted on the fields
 - Loudspeakers and radios are prohibited

Rules for Tournament

1. **The format is 5v5 (4 field players plus a goalie).** Rosters for each team have a maximum of 10 players.
2. Players can only play on one (1) team per age group; If players play for more than one team both teams are subject to forfeiture. .
3. Maximum of 3 coaches on bench; no parents are to be on the sideline. Parents should not come to the bench.
4. Coaches should check with the referee to confirm the final score after their game.
5. **Games are 20 minutes in length, with a running clock and no halftime break. If a team is winning by 8 goals at any time, the mercy rule will take effect and the game will end prior to the 20 minute clock.**
6. Possession at the start of the game is determined by a best of three Rock/Paper/Scissors by team captains. Kickoff's thereafter are taken by a team that has just been scored upon. Team's cannot score on kickoffs.
7. All teams will play at least 3 games in group play. If a team plays more than 3 games to allow the other team to get their 3 games in, the 4th game will not count for the standing of the team that is playing their 4th game. The team with the most points after 3 games will advance to the knockout round (quarterfinal or semifinal depending on the number of teams).
8. In group play, points will be awarded as follows: 3 points for a win, 2 points for an OT Win, 1 point for an OT Loss, and 0 points for a loss.
9. If two teams are tied after group play, tie breakers will be used. The tie breakers are as follows:
 - #1 Head-to-head between the two teams that are tied
 - #2 Goal Differential between the two or more teams that are tied (max +8 per game)
 - #3 Fewest Goals against
 - #4 Shootout (From the PK spot)
10. Substitutions are on the fly from the sideline area. Exiting player must be off the field before the incoming player can enter the field of play.
11. We **will NOT** be playing with the BUILD OUT LINE Rule. There are no offside calls in the game.
12. Throw ins are awarded when the ball is out of bounds
13. All penalties determined by the referee will be called as DIRECT kicks and there is no clock stoppage while a penalty is assessed and direct kicks or penalty kicks are taken.
14. There will be goal kicks but NO punts. After gaining possession, goalies must distribute via throws or kick passes.
15. Keepers must wear a specially designated jersey or pinnie throughout the game and can score.
16. No Head Balls are allowed at any age group u8 10u or u12

17. If a player receives a red card they will have to leave the field and the team will have to play one player down for the remainder of the game. The recipient of the red card cannot play in the next match but can play in the match afterwards but the team does not have to play short in the following game. Players that receive a yellow card will need to leave the field for a 5 minute cool down period, but the team is permitted to put another player out in their place. If a player receives two yellow cards will be treated as if they had received a red card.
18. Regardless of where the ball is on the field, the game ends when time expires. The only exception is that if a penalty or direct kick is awarded as time expires, the player shall take the penalty kick to end the game.
19. There are no time outs, the clock will continue to run throughout the game.
20. Round robin games that end in a tie after regulation play shall immediately go SUDDEN DEATH (1 vs 1) penalty kicks, commencing with 1 player from each team and repeated as needed. All rostered players must kick before a player can kick a second time (exceptions made for injured players as determined by the referee's in their absolute discretion).
21. Championship games and semi-final games that end in a tie after regulation play shall immediately go to 5 min SUDDEN DEATH OT period. 1st team to score wins. if still tied after the 5 min OT period then SUDDEN DEATH (1 vs 1) penalty kicks, commencing with 1 players from each team and repeated as needed. All rostered players must kick before a player can kick a second time (exceptions made for injured players as determined by the referee's in their absolute discretion).

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